

Written Quiz

POINTS

1. List four advantages of an interior attack

20

2. Prior to entering the building, what three items do you want to test the nozzle for?

15

3. In choosing an access point into the burning structure, what is your main objective?

10

4. Why is a reactivity test conducted once the seat of the fire is located?

10

Written Quiz

POINTS

5. When proceeding to fire room on interior attack, why do you check rooms prior to passing them by? 20

6. At what point on a door entering the fire room would you expect the greatest heat concentration? 15

7. When entering or exiting the fire building which item should be first in and last out? 10

POINTS POSSIBLE: 100

POINTS DEDUCTED:

FINAL SCORE:

POINTS

1. List four advantages of an interior attack 20

POINT OF WATER APPLICATION

NOZZLE PATTERN CAN BE ADJUSTED TO MEET CHANGING CONDITIONS

ATTACK IS DIRECTLY ON SEAT OF FIRE

EASIER TO POSITION NOZZLE TO CUT OFF FIRE EXTENSION

VENTILATION OPERATION ENHANCED IF THERMAL BALANCE MAINTAINED

REQUIRES LESS WATER AND LESS WATER DAMAGE

VICTIM SURVIVAL RATE IS GREATER

2. Prior to entering the building, what three items do you want to test the nozzle for? 15

ENSURE AIR IS BLED OFF

ENSURE PROPER NOZZLE PATTERN

ENSURE ADEQUATE WATER FLOW

3. In choosing an access point into the burning structure, what is your main objective? 10

TO ENTER AT A POINT WHICH LIMITS FIRE EXTENSION AND FIRE INTENSIFICATION

4. Why is a reactivity test conducted once the seat of the fire is located? 10

TO ENSURE THE FUEL DOES NOT VIOLENTLY REACT WITH THE FIRE STREAM

Written Quiz - Key

POINTS

5. When proceeding to fire room on interior attack, why do you check rooms prior to passing them by? 20

TO CHECK FOR VICTIMS

TO LOCATE FIRE WHICH MAY CUT OFF YOUR ESCAPE ROUTE

6. At what point on a door entering the fire room would you expect the greatest heat concentration? 15

AT THE TOP OF THE DOOR

7. When entering or exiting the fire building which item should be first in and last out? 10

NOZZLE

POINTS POSSIBLE: 100

POINTS DEDUCTED:

FINAL SCORE: